



Certificate of Achievement

Nuno Diogo

has successfully passed the course

Concepts in Games Development

by



August 2nd, 2016



Note: Open2Study subjects are not equivalent to accredited tertiary or higher education subjects. Completion of this subject does not confer credit or advanced standing towards any subject, course or qualification. This certificate cannot be used to affirm that the student was enrolled or studying directly with any educational institution delivering a subject through Open2Study.

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Concepts in Games Development



Final score: 60 %

Completed assessments

Module	Score
Essentials of Game Design	80%
Making It Happen	60%
Rules, Movement and Interaction	60%
AI for Games	40%

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